2022 Camp Guide

Reconnect at Camp

girl scouts
heart of new jersey
# Table of Contents

- General Camp and Safety Information • 2
- Day Camp Information • 3
- Day Camp Add-Ons • 4
- Camp DeWitt Programs • 5
- The OVAL Programs • 6
- Day Camp General Program Descriptions • 7
- Camp DeWitt Specialty Program Descriptions • 7–9
- The OVAL Specialty Program Descriptions • 9–10
- Day Camp Transportation Information • 11
- Camp Hoover Resident Camp Information • 13
- Camp Hoover Programs • 14
- Camp Hoover General Program Descriptions • 15
- Camp Hoover Specialty Program Descriptions • 15–17
- Camp Hoover Add-Ons • 18
- Registration FAQs • 19–20
- Discounts and Financial Assistance • 21
- Visit Our Camps • 22
Our Vision
At Girl Scouts Heart of New Jersey, we strive to provide camps and programs that build campers’ leadership, confidence, independence, and community. Our camps are committed to providing opportunities for Girl Scouts in our council and beyond, creating and connecting a diverse sisterhood that helps campers unlock their potential and discover the world all while developing life skills and making memories and friendships that last a lifetime.

Our Program Philosophy
The Girl Scout Promise and Law are at the heart of all of our programming, defining the skills, behaviors, and attitudes we value in our staff and campers. We are dedicated to making sure that every camper has a unique outdoor experience, and that’s great news because when Girl Scouts get outdoors, they discover that they can better solve problems, overcome challenges, develop leadership skills, and are happier overall. During their time at camp, campers try new things, take healthy risks in a supportive environment, build a community, learn about themselves, and have fun.

Why Camp?
The American Camp Association (ACA) sponsored an independent survey of more than 5,000 families across the United States. Results confirmed that summer camp is a catalyst for child development, preparing campers to assume roles as successful adults. At summer camp, kids learn how to be with people who are different from them, learn that “I can” is more powerful than “I can’t”, and gain a sense of both independence and community.

Why Girl Scouts?
Beyond the fun, friendship, and skill-building, the things campers do at Girl Scout summer camp foster life skills they can’t get other places. We incorporate the Girl Scout Leadership Experience into everything campers do, which means they’ll do more, grow more, get more, and leave ready to unleash their inner go-getter, innovator, risk-taker, and leader as they say “I did that!”

Anyone who identifies as a girl is welcome to participate in our summer camp programs regardless of race, religion, physical ability, economic status, or national origin.

Safety Is Our Priority
As always, health and safety is at the forefront of our planning. We will continue to work in partnership with Girl Scouts USA, the American Camp Association, the Association of Camp Nurses, and local, state, and national governing organizations to ensure we implement the most up-to-date protocols for Summer 2022.

Safe and Secure: All three of GSHNJ’s summer camps are accredited by the American Camp Association (ACA). Independent health and safety audits by the ACA ensure we maintain the highest standards of accountability, credibility, and commitment to health, safety, and program quality. Additionally, our camps follow the standards for health, safety, and security as determined by GSHNJ, Girl Scouts of the USA, and the New Jersey Youth Camp Standards.

Staff: Our camp staff is comprised of experienced college and high school students, teachers, and professional subject matter experts who have a special interest in working with young people in the outdoors. Camp staff participate in an intensive training focused on safety, communication, program delivery, leadership, and team-building. Red Cross-certified lifeguards supervise all water activities, except brooking at Camp DeWitt and The OVAL.

Health Care: A Health Supervisor is on site while camp is in session (not during before/after care, or weekends at Hoover). Lifeguard staff and most unit staff are certified in First Aid, CPR, and AED. An AED machine is available at all times on each property.
Welcome to our Day Camps! Camp Agnes DeWitt is nestled on 152 acres within the Sourland Mountains; its rugged beauty immerses you in lush forests, verdant fields, babbling brooks, and plenty of fresh air, sunshine, adventure, and freedom. The OVAL is hidden in the picturesque South Mountain Reservation, offering a charming, rustic touch of wilderness right in the heart of Essex County.

Day camp runs for a pre-season opener from July 6 through July 8 and from July 11 through August 12 from 9:00 a.m. to 4:00 p.m., Monday through Friday, and is open to girls entering Kindergarten through 10th grade.

As you’ll see, you have two categories of programs to choose from at both Day Camps: general and specialty. General programs offer a full range of traditional outdoor opportunities, experiences, and challenges appropriate for your age and skill level. The programs grow with you, acknowledging mastery of a skill and inviting you to take the next step up and out! Each general program has a weekly theme tied to a badge to allow campers to get a taste of what camp has to offer, all while learning new skills. Specialty programs allow you to select a specific area to focus on, spending large portions of each day concentrating on what you’re most interested in.

The rest of the time, you’re doing all the fun stuff open to everyone which may include arts & crafts, hiking, outdoor cooking, STEM activities, field games, and more. Both camps feature high-adventure facilities like archery for campers in 2nd grade and older, and a low ropes challenge course that flexes based on age and ability. Additionally, Camp DeWitt offers a state-of-the-art Activity Center and a pool that allows campers to build swimming proficiency and a chance to cool off.

No matter which program you choose, you’ll earn at least one badge to add to your uniform.

Program fees include all activity supplies, one t-shirt per camper, daily afternoon snack, and earned badge(s).

Never been to our Day Camps before? See page 22 for information about tours, open houses, and Make a Difference Days that allow families to help get camp ready for the season.

Meet the Director: 
Kate “Brisca” Grenci

Camp has been a huge part of my life for over 25 years and I am looking forward to welcoming campers for another summer of fun with Girl Scouts Heart of New Jersey! Whether welcoming back returning campers or learning right alongside our new campers, every day is an opportunity for me to develop our program and to make this experience the best one yet. I firmly believe camp builds awesome foundations your camper will utilize for the rest of their life! I speak from my own experiences right here with Girl Scouts Heart of New Jersey. I hope every camper enjoys their time as much as I did.

Some of my favorite activities are brooking, building campfires, enjoying sunsets and stargazing. I also love hearing songs (and laughter) filter through the woods throughout the day. The best part of my job is seeing a camper learn something new or try something they were afraid of doing. As a lifelong Girl Scout and longtime camper, I firmly believe in the magic summer camp holds. I hope you’ll join us and experience all we have to offer!
Day Camp Add-Ons

Overnight Camping
Perfect your summer adventure by spending the night at camp! Campers entering grades 4-10 can experience camp life after the sun goes down. Enjoy dinner and then share a campfire with s’mores and songs. Rest peacefully in your cabin (The OVAL) or platform tent (Camp DeWitt), falling asleep to the sounds of the forest at night. Breakfast and lunch are provided the next day, too.

Space is limited to the first 30 campers who register, so you must select the overnight option at time of program registration. Registration closes one week before each camp session begins. Overnights are available during sessions 2 and 4, and cost an additional $55/camper.

Session 2: July 21
Session 4: August 4

Before and After Care
Camp DeWitt and The OVAL offer before and after care for an additional $65 per week. Before care will be available from 7:30–9:00 a.m. and after care from 4:00–6:00 p.m. Busing is not available for before and after care, so families must arrange their own transportation.

Optional Lunch
Day camp programs do not include daily lunch. Families that wish to purchase lunches for campers rather than providing it from home should reference the Parent Guide for available options.

Trading Post
Each camp’s trading post is full of camp-specific patches, memorabilia, and gear ranging from $1.50 up to $40. Girls visit the Trading Post at least once during the week to shop for souvenirs for themselves and family back home. Help your camper flex her budgeting muscles by loading her account with some money to spend at the Trading Post during the registration process. Unspent funds greater than $2 will be refunded at the end of the summer.

Parent Guide
Need to know more about what to expect at day camp? You’ll find our Parent Guide on our website by May 1; it’s full of detailed information regarding goals, outcomes, camp life, policies, procedures—everything you and your camper need to know before, during, and after their stay at camp.

Color Key
We’ve denoted badges earned in the following way:
D = Daisy level  C = Cadette level
B = Brownie level  S = Senior level
J = Junior level

For example “J Outdoor Art Explorer” refers to the Junior Outdoor Art Explorer badge.
# Camp DeWitt

<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>General Programs</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Camp DeWitt Seasoner Opener</td>
<td>K-10</td>
<td>$235</td>
<td>45</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Camp Discover</td>
<td>K-1</td>
<td>$380</td>
<td>6</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>Camp Explorer</td>
<td>2-3</td>
<td>$380</td>
<td>12</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>Camp Quest</td>
<td>4-5</td>
<td>$380</td>
<td>16</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td><strong>Specialty Programs</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Dance and Cheer</td>
<td>2-3</td>
<td>$385</td>
<td>12</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Fairies, Flowers, and Butterflies</td>
<td>2-3</td>
<td>$400</td>
<td>12</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Friends of the Forest</td>
<td>2-3</td>
<td>$380</td>
<td>12</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>Saddles and Arrows</td>
<td>2-3</td>
<td>$450</td>
<td>6</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>Summer Science</td>
<td>2-3</td>
<td>$412</td>
<td>12</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>Horseback Riding</td>
<td>4-5</td>
<td>$700</td>
<td>10</td>
<td></td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Oh My Stars</td>
<td>4-5</td>
<td>$410</td>
<td>16</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>Robo Campers</td>
<td>4-5</td>
<td>$400</td>
<td>16</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>Witches, Wands, and Campfires</td>
<td>4-5</td>
<td>$407</td>
<td>16</td>
<td></td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Comic Con</td>
<td>6-8</td>
<td>$396</td>
<td>12</td>
<td></td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Friends of the Forest</td>
<td>6-8</td>
<td>$380</td>
<td>12</td>
<td></td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Program Aide (2 wks.)</td>
<td>6-8</td>
<td>$760</td>
<td>12</td>
<td>July 18–29</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Saddles and Arrows</td>
<td>6-8</td>
<td>$480</td>
<td>6</td>
<td></td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Aim, Shoot, Bullseye</td>
<td>6-10</td>
<td>$400</td>
<td>12</td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Friends of the Forest</td>
<td>9-10</td>
<td>$380</td>
<td>12</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Leader in Training (2 wks.)</td>
<td>9-10</td>
<td>$760</td>
<td>12</td>
<td>August 1–12</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### A Day in the Life at Day Camp

- **9:00 a.m.** Arrive at camp and join your unit
- **9:15 a.m.** Morning flag and announcements
- **9:45 a.m.** Program time

See program choices above!
### General Programs

<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>The OVAL Seasoner Opener</td>
<td>K-10</td>
<td>$235</td>
<td>45</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Camp Discover</td>
<td>K-10</td>
<td>$380</td>
<td>6</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>Camp Explorer</td>
<td>2-3</td>
<td>$380</td>
<td>12</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>Camp Quest</td>
<td>4-5</td>
<td>$380</td>
<td>16</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
</tbody>
</table>

### Specialty Programs

<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Dance and Cheer</td>
<td>2-3</td>
<td>$385</td>
<td>12</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Fairies, Flowers, and Butterflies</td>
<td>2-3</td>
<td>$400</td>
<td>12</td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Friends of the Forest</td>
<td>2-3</td>
<td>$380</td>
<td>12</td>
<td></td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Summer Science</td>
<td>2-3</td>
<td>$412</td>
<td>12</td>
<td></td>
<td></td>
<td>X</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Friends of the Forest</td>
<td>4-5</td>
<td>$380</td>
<td>16</td>
<td></td>
<td></td>
<td>X</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Oh My Stars</td>
<td>4-5</td>
<td>$410</td>
<td>16</td>
<td></td>
<td></td>
<td></td>
<td>X</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Robo Campers</td>
<td>4-5</td>
<td>$400</td>
<td>16</td>
<td></td>
<td></td>
<td></td>
<td>X</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Witches, Wands, and Campfires</td>
<td>4-5</td>
<td>$407</td>
<td>16</td>
<td>X</td>
<td></td>
<td>X</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Comic Con</td>
<td>6-8</td>
<td>$396</td>
<td>12</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Friends of the Forest</td>
<td>6-8</td>
<td>$380</td>
<td>12</td>
<td></td>
<td></td>
<td></td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>Program Aide (2 wks.)</td>
<td>6-8</td>
<td>$760</td>
<td>12</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>July 18–29</td>
<td></td>
</tr>
<tr>
<td>Aim, Shoot, Bullseye</td>
<td>6-10</td>
<td>$400</td>
<td>12</td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Friends of the Forest</td>
<td>9-10</td>
<td>$380</td>
<td>12</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Leader in Training (2 wks.)</td>
<td>9-10</td>
<td>$760</td>
<td>12</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>August 1–12</td>
<td></td>
</tr>
</tbody>
</table>
Day Camp General Programs are specially designed for each grade level, and give campers the chance to try a bit of everything we have to offer. Since most activities are girl-led, each session's schedule is similar, but girls help decide what they'll do each day, making each week new and different.

**The programs listed below are offered at both Camp DeWitt and The OVAL.**

**Day Camps Season Opener**

**Sessions:** July 6–8  
**Cost:** $235  
**Entering Grades:** K–10

All together now! Join us for our first “week” of camp for a well-rounded Day Camp experience. Campers will be grouped by age and will partake in some of the best parts of camp - brooking, field games, hiking, arts and crafts, and more!  

**Camp Discover**

**Sessions:** 1, 2, 3, 4, 5  
**Cost:** $380  
**Entering Grades:** K–1

**Badges:**
- **Session 1:** D Eco Learner  
- **Session 2:** D Outdoor Art Maker  
- **Session 3:** D Buddy Camper  
- **Session 4:** D Math in Nature 1: Shapes in Nature  
- **Session 5:** D Trail Adventure

Discover what fun you can have at our Day Camps as you enjoy all the best parts of summer camp! You’ll do a little bit of everything which may include outdoor skills, hiking, exploring nature, field games, hands-on science activities, arts & crafts, campfire and s’mores, and so much more. Considering more than one session? Each week you and your fellow campers plan your group’s adventures while working on a new and different badge.

**Camp Explorer**

**Sessions:** 1, 2, 3, 4, 5  
**Cost:** $380  
**Entering Grades:** 2–3

**Badges:**
- **Session 1:** B Eco Friend  
- **Session 2:** B Outdoor Art Creator  
- **Session 3:** B Hiker  
- **Session 4:** B Math in Nature 1: Shapes in Nature  
- **Session 5:** B Trail Adventure

Explore everything our Day Camps have to offer as you enjoy all the best parts of camp! You’ll do a little bit of everything which may include outdoor skills, hiking, exploring nature, field games, hands-on science activities, arts & crafts, campfire and s’mores, and so much more. Considering more than one session? Each week you and your fellow campers plan your group’s adventures while working on a new and different badge.

**Camp Quest**

**Sessions:** 1, 2, 3, 4, 5  
**Cost:** $380  
**Entering Grades:** 4–5

**Badges:**
- **Session 1:** J Eco Camper  
- **Session 2:** J Outdoor Art Explorer  
- **Session 3:** J Camper  
- **Session 4:** J Math in Nature 1: Shapes in Nature  
- **Session 5:** J Trail Adventure

Challenge yourself with a quest to find all the best parts of summer camp and enjoy everything our Day Camps have to offer. You’ll do a little bit of everything which may include outdoor skills, hiking, exploring nature, field games, hands-on science activities, arts & crafts, campfire and s’mores, and so much more. Considering more than one session? Each week you and your fellow campers plan your group’s adventures while working on a new and different badge. Camp Quest will also honor or protect trees each week, earning them the Tree Promise Patch!

**Day Camp Specialty Programs** are carefully curated for age, interest, and abilities. Part of each day focuses on activities aligned with the specialty area; the rest is filled with enjoying camp-wide activities like field games, arts & crafts, hiking, outdoor cooking, and more.

**The programs listed below are offered at Camp DeWitt.**

**Dance and Cheer**

**Session:** 1  
**Cost:** $385  
**Badge:** B Dancer

Let’s go campers, let’s go! Show us your camp spirit as we learn dance and cheer techniques. Develop teamwork and cooperation skills, practice techniques to keep you safe, and work as a group to create a team routine.

**Fairies, Flowers, and Butterflies**

**Session:** 2  
**Cost:** $400  
**Badge:** B Outdoor Art Creator

Channel your inner pixie! Dress the part of a fairy and create a fairy house in an enchanted garden, complete with furniture, live plants, and flowers. Enjoy a fairy tea party, make pixie dust, and become one with nature as we explore our magical forest, fields, and trails.

**Friends of the Forest**

**Session:** 3  
**Cost:** $380  
**Badge:** B Bugs, Tree Promise Patch

Campers will discover the “great outdoors” through hands-on experiences, including tree identification, understanding invasive species, and ecology activities. See what creatures make their homes at camp through bird watching, brooking, hiking, and nature scavenger hunts. Look for animal and insect tracks on our trails. Get to know what makes up our woods while we work together to plant, protect, and honor trees.
Saddles and Arrows
Session 4  
Cost $450  
Badge B Fair Play

Spend your week enjoying archery, horseback riding, and all camp has to offer. You’ll get time on two days at Kierson Farm in Flemington to get to know some equestrian basics. The balance of your time will be spent at camp learning archery fundamentals and enjoying other camp experiences.

Summer Science
Session 5  
Cost $412  
Badge B Home Scientist

Become a scientific sleuth as you learn how to ask bright questions and find the right answers. Experiment with every day objects to understand more about the world around you: build a model volcano, create a vortex in a bottle, understand the chemistry of tie-dye, and so much more.

Robo Campers
Session 4  
Cost $400  
Badge J Robotics 1: Programming Robots

Learn some robot basics and introductory paper and pencil programming. Understand how simple machines play a role in designing robots like the Mars Rover and practice with them in challenges like an egg drop and tower design. Build a tiny robot you can take home and, once you’ve mastered the basics, start programming small robots with your group.

Witches, Wands, and Campfires
Session 1  
Cost $407  
Badge J Social Butterfly

Have a witchingly good time in this mystical inspired program! Dress the part of your favorite witch or wizard and spend the week making magic. Create your own wand and test it out with some spellbinding STEM activities. Learn to make butterbeer and chocolate frogs and play games like Quidditch and Giants, Wizards, Elves!

Comic Con
Session 1  
Cost $396  
Badge C Comic Artist

Channel your inner fangirl with this week of comics, books, TV shows, movies, and more! Learn about female comic artists and what it takes to make an awesome female superhero. Make your own comic book, create and wear cosplay, and nerd out with your fellow campers over your favorite fictional stories and characters.

Program Aide
Session 2 and 3 (July 8–29)  
Cost $760  
Badge C Program Aide

In this two week introductory leadership program, you will earn the majority of your Program Aide (except the LiA award). Discover your leadership style by building skills and strengthening those you already possess. Learn from one another and compare experiences you’ve had working with youth. Participate in activities that teach you skills and behaviors necessary to work with young people, then work directly with younger campers in your second week at camp. Your assignments at camp will depend on your age/Girl Scout level.

Saddles and Arrows
Session 4  
Cost $400  
Badge C Archery

Spend your week enjoying archery, horseback riding, and all camp has to offer. You’ll get time on three days at Kierson Farm in Flemington to get to know some equestrian basics. The balance of your time will be spent at camp learning some archery fundamentals and enjoying other camp experiences. Campers will likely eat their lunch at the stables, so please do not order from the lunch service.

Oh My Stars
Session 5  
Cost $410  
Badge J Space Science Investigators

Infinite space! Learn about the Solar System, understand Earth’s orbit, become one with the stars (even during the day!), and model the wonders of space for others.

Friends of the Forest
Session 5  
Cost $380  
Badge C Trees, Tree Promise Patch

Campers will discover the “great outdoors” through hands-on experiences, including tree identification, understanding invasive species, and ecology activities. See what creatures make their homes at camp through bird watching, brooking, hiking, and nature scavenger hunts. Look for animal and insect tracks on our trails. Get to know what makes up our woods while we work together to plant, protect, and honor trees.

Aim, Shoot, Bullseye
Session 2, 3  
Cost $400  
Badge C Archery; S Game Visionary

Take aim, shoot, and score a bullseye in this week of archery! Whether you are new to archery or an experienced archer, we will visit the archery range every day to hone everyone’s individual skills. Work with recurve and compound bows, play archery games, and learn to use and maintain bows and arrows. Show off your marksmanship at the end of the week in an archery tournament.

Entering Grades 4–5

Entering Grades 6–8

Entering Grades 6–10
Entering Grades 9–10

**Friends of the Forest**

**Session** 1  
**Cost** $380  
**Badge** S Eco Explorer, Tree Promise Patch  
Campers will discover the “great outdoors” through hands-on experiences, including tree identification, understanding invasive species, and ecology activities. See what creatures make their homes at camp through bird watching, brooking, hiking, and nature scavenger hunts. Look for animal and insect tracks on our trails. Get to know what makes up our woods while we work together to plant, protect, and honor trees.

**Leader in Training**

**Session** 4 and 5 (August 1–12)  
**Cost** $760  
**Badge** S Counselor in Training  
In this two week introductory leadership program, you will earn the CIT I Award. Discover your leadership style by building skills and strengthening those you already possess. Learn from one another and compare experiences you’ve had working with youth. Participate in activities that teach you skills and behaviors necessary to work with young people, then work directly with younger campers in your second week at camp. Your assignments at camp will depend on your age/Girl Scout level.

The programs listed below are offered at The OVAL.

Entering Grades 2–3

**Dance and Cheer**

**Session** 1  
**Cost** $385  
**Badge** B Dancer  
Let’s go campers, let’s go! Show us your camp spirit as we learn dance and cheer techniques. Develop teamwork and cooperation skills, practice techniques to keep you safe, and work as a group to create a team routine.

**Fairies, Flowers, and Butterflies**

**Sessions** 2, 4  
**Cost** $400  
**Badge** B Outdoor Art Creator  
Channel your inner pixie! Dress the part of a fairy and create a fairy house in an enchanted garden, complete with furniture, live plants, and flowers. Enjoy a fairy tea party, make pixie dust, and become one with nature as we explore our magical forest, fields, and trails.

**Friends of the Forest**

**Session** 3  
**Cost** $380  
**Badge** B Bugs, Tree Promise Patch  
Campers will discover the “great outdoors” through hands-on experiences, including tree identification, understanding invasive species, and ecology activities. See what creatures make their homes at camp through bird watching, brooking, hiking, and nature scavenger hunts. Look for animal and insect tracks on our trails. Get to know what makes up our woods while we work together to plant, protect, and honor trees.

**Summer Science**

**Session** 5  
**Cost** $412  
**Badge** B Home Scientist  
Become a scientific sleuth as you learn how to ask bright questions and find the right answers. Experiment with every day objects to understand more about the world around you: build a model volcano, create a vortex in a bottle, understand the chemistry of tie-dye, and so much more.

Entering Grades 4–5

**Friends of the Forest**

**Session** 2  
**Cost** $380  
**Badge** J Animal Habitats, Tree Promise Patch  
Campers will discover the “great outdoors” through hands-on experiences, including tree identification, understanding invasive species, and ecology activities. See what creatures make their homes at camp through bird watching, brooking, hiking, and nature scavenger hunts. Look for animal and insect tracks on our trails. Get to know what makes up our woods while we work together to plant, protect, and honor trees.

**Oh My Stars**

**Session** 5  
**Cost** $410  
**Badge** J Space Science Investigators  
Infinite space! Learn about the Solar System, understand Earth’s orbit, become one with the stars (even during the day!), and model the wonders of space for others.

**Robo Campers**

**Session** 4  
**Cost** $400  
**Badge** J Robotics 1: Programming Robots  
Learn some robot basics and introductory paper and pencil programming. Understand how simple machines play a role in designing robots like the Mars Rover and practice with them in challenges like an egg drop and tower design. Build a tiny robot you can take home and, once you’ve mastered the basics, start programming small robots with your group.

**Witches, Wands, and Campfires**

**Session** 1, 3  
**Cost** $407  
**Badge** J Social Butterfly  
Have a witchingly good time in this mystical inspired program! Dress the part of your favorite witch or wizard and spend the week making magic. Create your own wand and test it out with some spellbinding STEM activities. Learn to make butterbeer and chocolate frogs and play games like Quidditch and Giants, Wizards, Elves!
Entering Grades 6–8

**Comic Con**

**Sessions** 1, 4  
**Cost** $396  
**Badge** **C Comic Artist**

Channel your inner fangirl with this week of comics, books, TV shows, movies, and more! Learn about female comic artists and what it takes to make an awesome female superhero. Make your own comic book, create and wear cosplay, and nerd out with your fellow campers over your favorite fictional stories and characters.

**Friends of the Forest**

**Session** 5  
**Cost** $380  
**Badge** **C Trees, Tree Promise Patch**

Campers will discover the “great outdoors” through hands-on experiences, including tree identification, understanding invasive species, and ecology activities. See what creatures make their homes at camp through bird watching, brooking, hiking, and nature scavenger hunts. Look for animal and insect tracks on our trails. Get to know what makes up our woods while we work together to plant, protect, and honor trees.

**Program Aide**

**Session** 2 and 3 (July 18–29)  
**Cost** $760  
**Badge** **C Program Aide**

In this two week introductory leadership program, you will earn the majority of their Program Aide (except the LiA award). Discover your leadership style by building skills and strengthening those you already possess. Learn from one another and compare experiences you’ve had working with youth. Participate in activities that teach you skills and behaviors necessary to work with young people, then work directly with younger campers in your second week at camp. Your assignments at camp will depend on your age/Girl Scout level.

**Entering Grades 6–10**

**Aim, Shoot, Bullseye**

**Session** 2, 3  
**Cost** $400  
**Badge** **C Archery; S Game Visionary**

Take aim, shoot, and score a bullseye in this week of archery! Whether you are new to archery or an experienced archer, we will visit the archery range every day to hone everyone’s individual skills. Work with recurve and compound bows, play archery games, and learn to use and maintain bows and arrows. Show off your marksmanship at the end of the week in an archery tournament.

**Entering Grades 9–10**

**Friends of the Forest**

**Session** 1  
**Cost** $380  
**Badge** **S Eco Explorer, Tree Promise Patch**

Campers will discover the “great outdoors” through hands-on experiences, including tree identification, understanding invasive species, and ecology activities. See what creatures make their homes at camp through bird watching, brooking, hiking, and nature scavenger hunts. Look for animal and insect tracks on our trails. Get to know what makes up our woods while we work together to plant, protect, and honor trees.

**Leader in Training**

**Session** 4 and 5 (August 1–12)  
**Cost** $760  
**Badge** **S Counselor in Training**

In this two week introductory leadership program, you will earn the CIT I Award. Discover your leadership style by building skills and strengthening those you already possess. Learn from one another and compare experiences you’ve had working with youth. Participate in activities that teach you skills and behaviors necessary to work with young people, then work directly with younger campers in your second week at camp. Your assignments at camp will depend on your age/Girl Scout level.
Busing is included in the program fees for Camp DeWitt and The OVAL. All times are subject to change based on session enrollment. Guardians must arrive at the bus stop 10-15 minutes prior to the designated stop time and remain with your camper until the bus arrives. Buses all arrive at camp by 9:00am (depending on traffic) and leave camp between 4:00-4:10pm. A designated adult must be at the bus stop to pick up camper(s).

<table>
<thead>
<tr>
<th>Route</th>
<th>Town</th>
<th>Bus Stop Location</th>
<th>AM Pick-Up</th>
<th>PM Drop-Off</th>
</tr>
</thead>
<tbody>
<tr>
<td>Camp DeWitt Route 1</td>
<td>Somerset, Montgomery, Hillsborough, Neshanic Station</td>
<td>500 Elizabeth Ave. (Franklin High School) 7:35 5:15</td>
<td>7:35</td>
<td>5:15</td>
</tr>
<tr>
<td></td>
<td></td>
<td>375 Burnt Hill Rd. (Montgomery Upper Middle School) 7:58 4:46</td>
<td>7:58</td>
<td>4:46</td>
</tr>
<tr>
<td></td>
<td></td>
<td>626 US-206 (Bottle King Plaza) 8:17 4:36</td>
<td>8:17</td>
<td>4:36</td>
</tr>
<tr>
<td></td>
<td></td>
<td>19 E. Mountain Rd. (YMCA) 8:27 4:30</td>
<td>8:27</td>
<td>4:30</td>
</tr>
<tr>
<td></td>
<td></td>
<td>333 Maple Ave. (Neshanic Vol. Fire Co.) 8:37 4:20</td>
<td>8:37</td>
<td>4:20</td>
</tr>
<tr>
<td>Camp DeWitt Route 2</td>
<td>White House, North Branch, Bridgewater</td>
<td>531 US-22 (Kings Shopping Plaza) 7:45 5:15</td>
<td>7:45</td>
<td>5:15</td>
</tr>
<tr>
<td></td>
<td></td>
<td>1171 NJ-28 (GSHNJ North Branch Service Center) 8:00 4:50</td>
<td>8:00</td>
<td>4:50</td>
</tr>
<tr>
<td></td>
<td></td>
<td>400 Commons Way (Bridgewater Mall – Bloomingdale’s) 8:20 4:35</td>
<td>8:20</td>
<td>4:35</td>
</tr>
<tr>
<td>Camp DeWitt Route 3</td>
<td>Warren, Bound Brook, Somerville</td>
<td>100 Old Stirling Rd. (Warren Township Middle School) 8:00 5:00</td>
<td>8:00</td>
<td>5:00</td>
</tr>
<tr>
<td></td>
<td></td>
<td>319 Chimney Rock Rd. (Chimney Rock – Whole Foods) 8:15 4:45</td>
<td>8:15</td>
<td>4:45</td>
</tr>
<tr>
<td></td>
<td></td>
<td>51 Union Ave. (Vanderveer Elementary School) 8:30 4:30</td>
<td>8:30</td>
<td>4:30</td>
</tr>
<tr>
<td>The OVAL Route 1</td>
<td>Hoboken 1, Hoboken 2</td>
<td>Washington St. and 12th St. (across from Hoboken Children’s Acad. II) 7:45 5:00</td>
<td>7:45</td>
<td>5:00</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Washington St. at Newark St. (Near CVS) 8:00 4:45</td>
<td>8:00</td>
<td>4:45</td>
</tr>
<tr>
<td>The OVAL Route 2</td>
<td>Union, Cranford, Maplewood</td>
<td>Salem Rd. at Huguenot Ave. (opp. Townley Pres. Church) 7:55 5:25</td>
<td>7:55</td>
<td>5:25</td>
</tr>
<tr>
<td></td>
<td></td>
<td>901 Orange Ave. (Orange Ave. School) 8:15 4:45</td>
<td>8:15</td>
<td>4:45</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Oakland Rd. and Tuscon Rd. (Behind library) 8:40 4:20</td>
<td>8:40</td>
<td>4:20</td>
</tr>
<tr>
<td>The OVAL Route 3</td>
<td>Nutley, Montclair, Verona</td>
<td>379 Bloomfield Ave. (Radcliffe Elementary School) 8:10 4:50</td>
<td>8:10</td>
<td>4:50</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Bloomfield Ave. and Grove St. (Lackawanna Plaza) 8:25 4:35</td>
<td>8:25</td>
<td>4:35</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Lakeside Ave. and Pease Ave. (across from Verona Park) 8:40 4:20</td>
<td>8:40</td>
<td>4:20</td>
</tr>
<tr>
<td>The OVAL Route 4</td>
<td>Westfield, Scotch Plains, Berkeley Heights, Summit</td>
<td>201 E. Grove St. (GSHNJ Westfield Service Center) 7:45 5:15</td>
<td>7:45</td>
<td>5:15</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Park Ave. at Front St. (gazebo area) 8:05 4:55</td>
<td>8:05</td>
<td>4:55</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Plainfield Ave. and Sherman Ave. (train station area) 8:20 4:40</td>
<td>8:20</td>
<td>4:40</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Morris Ave. at Lafayette Ave. (Washington Elementary) 8:40 4:20</td>
<td>8:40</td>
<td>4:20</td>
</tr>
</tbody>
</table>

**Please note:** The above bus stops and times are only examples and are subject to change. The exact bus schedule will be confirmed and sent to families prior to the start of camp. Additionally, campers being driven to and/or from camp should arrive between 8:50-9:00am and be picked up between 3:50-4:00pm. You must notify your camp in writing prior to any changes to your camper’s bus route, bus stop, or guardian transport.
We’re Hiring!

Working at summer camp is much more than s’mores, archery, and bug spray.

A springboard for the future, working at our summer camps helps build skills employers are looking for like leadership, communication, teamwork, and decision-making. Plus, you’ll leave a lasting impression on our campers while making lifelong friendships.

With lots of open positions in all different areas of camp, GSHNJ summer camps are the perfect place to share your awesome!

Connect
Trade in your computer screen and the noise of day-to-day life for fresh air, rustling of the leaves, and newfound camaraderie! Work alongside camp staff from diverse backgrounds and perspectives, creating experiences for campers and memories for yourself that will last a lifetime.

Learn
Ready to build real life skills to get you ahead in a competitive job market? Strengthen your critical thinking, collaboration, and communication skills by working with other camp staff to resolve conflicts, engage in time management, and ensure campers’ needs are met. Build your outdoorsmanship through archery and challenge course instructor certifications, first aid/CPR training, and more.

Inspire
Become a professional role model! Build your own leadership, initiative, and social skills by leading campers in decision-making and behavior management. Inspire them to rise to challenges and become their best selves.

“Looking for a summer internship? Camp is the perfect place!”

Day Camps: Camp DeWitt in Hillsborough, NJ
The OVAL in Maplewood, NJ

Resident Camp: Camp Hoover in Middleville, NJ

Apply online by clicking “Summer Camp Employment” at gshnj.org/summercamp.
Welcome to Camp Lou Henry Hoover Summer Resident Camp! We’ve been creating life-changing memories for campers since 1953. Time spent among the forests, hills, and lake of Camp Hoover’s 340 acres is a journey into independence—a place where you’ll test your limits, expand your horizons, hone your skills, overcome fears, get outside, unplug, learn, grow, and make lots of friends.

Resident camp runs from July 10 through August 20, starting on Sunday and ending on Saturday each week, and is open to girls entering first grade through twelfth grade.

As you’ll see, you have two categories of programs to choose from at Camp Hoover: general and specialty. General programs offer an array of outdoor activities, experiences, and challenges appropriate for your age and skill level like swimming, boating, arts & crafts, hiking, outdoor skills, field games, singing, and more! Specialty programs focus on a particular interest, spending part of each week concentrating on what you’re most interested in. The rest of the time, you’re doing the fun stuff included in our general programs. Plus, there’s plenty of all-camp activities like kapers (jobs that help keep camp running smoothly), campfires, and gathering for meals in and outside the dining hall. No matter which one you choose, our programs grow with you, acknowledging mastery of a skill and inviting you to take the next step up and out!

The program you choose determines your housing type. In some programs, you’ll share a platform tent equipped with metal cots, mattresses, and a storage area. Just a few steps away from the tents are the bathroom facilities with flush toilets, hot and cold running water, sinks, and showers. Unit program shelters provide a covered area for meetings, cookouts, and unit activities. Indoor shelter is available during severe storms. In some programs, you’ll bunk in a cabin equipped with kitchens, bathroom facilities, sleeping rooms with bunk beds, and common rooms. In Outdoor Survival, you’ll sleep in a primitive shelter, with a bathroom facility that includes flush toilets and sinks with running water. An open-air, covered shelter provides cover; but don’t worry, you’ll get to shower at other sites during your stay.

Resident camp fees include all activity supplies, admissions to outside facilities, meals, and snacks. See page 18 for add-on options like weekend stayovers and trading post.

I can’t wait to have the hills of Camp Hoover filled with the sounds of our campers singing, playing games, and enjoying all the fun activities that camp has to offer. The summer of 2022 may look a little different for all of us, but I know that the feeling of camp, the friendships and the memories will be there just the same. Camp Hoover has been a part of my life since I was 9 years old! And I can still recall some of my favorite memories as a camper—from hiking, to sleeping out under the stars, to creating my own pinch pot of clay, and, of course, the last night campfires. Each summer for me opens the door for a new group of girls to experience similar activities and carry away lifelong memories and friendships. I look forward to sharing the peace of a tech free environment, favorite songs, and of course s’mores with everyone this summer. Camp has given me the opportunity to make friends from around the world, to learn new skills, and to be the person I am today. I can’t wait to meet you this summer and share my love of Camp Hoover with you and your family!
## Camp Hoover

### General Programs

<table>
<thead>
<tr>
<th>Program</th>
<th>Grade</th>
<th>Cost</th>
<th>Capacity</th>
<th>July 10-16</th>
<th>July 17-23</th>
<th>July 24-30</th>
<th>July 31-Aug 6</th>
<th>Aug 7-13</th>
<th>Aug 14-20</th>
</tr>
</thead>
<tbody>
<tr>
<td>A Little Camp Fun</td>
<td>1-3</td>
<td>$210</td>
<td>14</td>
<td>July 14-16</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Mini Camp</td>
<td>2-5</td>
<td>$310</td>
<td>16</td>
<td>July 10-13</td>
<td></td>
<td></td>
<td>July 31-Aug 3</td>
<td>Aug 14-17</td>
<td></td>
</tr>
<tr>
<td>Grand Tour</td>
<td>2-6</td>
<td>$575</td>
<td>24</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### Specialty Programs

<table>
<thead>
<tr>
<th>Program</th>
<th>Grade</th>
<th>Cost</th>
<th>Capacity</th>
<th>July 10-16</th>
<th>July 17-23</th>
<th>July 24-30</th>
<th>July 31-Aug 6</th>
<th>Aug 7-13</th>
<th>Aug 14-20</th>
</tr>
</thead>
<tbody>
<tr>
<td>Silly Science</td>
<td>2-5</td>
<td>$575</td>
<td>10</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Wet and Wild</td>
<td>2-6</td>
<td>$575</td>
<td>24</td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Hoover Who Dunnit?</td>
<td>3-5</td>
<td>$575</td>
<td>10</td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Excursions</td>
<td>3-6</td>
<td>$625</td>
<td>10</td>
<td></td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Survivor Girl</td>
<td>3-6</td>
<td>$625</td>
<td>16</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Forest Friends</td>
<td>4-6</td>
<td>$575</td>
<td>12</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Hoover Pioneers</td>
<td>4-6</td>
<td>$625</td>
<td>20</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Outdoor Odyssey</td>
<td>4-6</td>
<td>$625</td>
<td>10</td>
<td></td>
<td></td>
<td></td>
<td>X</td>
<td></td>
<td></td>
</tr>
<tr>
<td>S'mores and Outdoors</td>
<td>4-6</td>
<td>$575</td>
<td>12</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Creation Studio</td>
<td>4-10</td>
<td>$575</td>
<td>12</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>Gymnastics</td>
<td>4-10</td>
<td>$575</td>
<td>16</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Horseback Riding</td>
<td>4-10</td>
<td>$900</td>
<td>10</td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Pajama Drama</td>
<td>4-10</td>
<td>$575</td>
<td>16</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Beach Party</td>
<td>6-8</td>
<td>$575</td>
<td>20</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Build It</td>
<td>6-8</td>
<td>$625</td>
<td>10</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Saddles, Paddles, Arrows</td>
<td>6-8</td>
<td>$700</td>
<td>10</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Spa-rageous</td>
<td>6-8</td>
<td>$625</td>
<td>20</td>
<td></td>
<td></td>
<td></td>
<td>X</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Everynight Live</td>
<td>7-10</td>
<td>$575</td>
<td>24</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Summer Get Away</td>
<td>7-10</td>
<td>$625</td>
<td>10</td>
<td>HIKE</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>CANOE</td>
</tr>
<tr>
<td>What's Cooking?</td>
<td>7-10</td>
<td>$575</td>
<td>12</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Adventurer</td>
<td>7-12</td>
<td>$1,025</td>
<td>10</td>
<td></td>
<td></td>
<td></td>
<td>X</td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Create IT!</td>
<td>7-12</td>
<td>$625</td>
<td>12</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Hoover Escapades</td>
<td>7-12</td>
<td>$950</td>
<td>20</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Middles (2 wks.)</td>
<td>7-12</td>
<td>$1,600</td>
<td>10</td>
<td>July 10-23</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Outdoor Survival</td>
<td>7-12</td>
<td>$700</td>
<td>10</td>
<td></td>
<td></td>
<td></td>
<td>X</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pack and Paddle (2 wks.)</td>
<td>7-12</td>
<td>$1,600</td>
<td>10</td>
<td></td>
<td></td>
<td></td>
<td>July 24-August 6</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Set Sail</td>
<td>7-12</td>
<td>$575</td>
<td>12</td>
<td>X</td>
<td>X</td>
<td></td>
<td>X</td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Super Summer Baskets</td>
<td>7-12</td>
<td>$575</td>
<td>10</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>What's SUP?</td>
<td>7-12</td>
<td>$625</td>
<td>10</td>
<td></td>
<td>X</td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>CIT I (2 wks.)</td>
<td>Age 14+</td>
<td>$900</td>
<td>12</td>
<td></td>
<td></td>
<td></td>
<td>July 24-August 6</td>
<td></td>
<td></td>
</tr>
<tr>
<td>CIT II (2 wks.)</td>
<td>Age 14+</td>
<td>$900</td>
<td>10</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Resident Camp General Programs are designed for girls entering Grades: 1-12 and provide a broad camp experience, with varied activities and waterfront time daily. These programs are great if you want to experience all that Camp Hoover has to offer.

**A Little Camp Fun**

**Sessions:** July 14–16; Aug 4–6  
**Cost:** $210  
**Entering Grades:** 1–3  
**Badge:** Outdoor Adventurer

Arrive at camp on Thursday morning and enjoy a sampler of activities including swimming, boating, arts and crafts, games, hiking and more! A first camp experience in a nutshell.

**Mini Camp**

**Sessions:** July 10–13, July 31–Aug 3, Aug 14–17  
**Cost:** $380  
**Entering Grades:** 2–5  
**Badge:** Outdoor Adventurer  

This three-night experience is for a first-time camper, or for someone who wants a shorter stay at Camp Hoover. Daily waterfront fun, hiking, arts and crafts, a picnic lunch and more will keep the campers busy during their stay. Please note: Campers must be picked up at camp at the end of the camp’s session on Wednesday afternoon.

**Grand Tour**

**Sessions:** 1, 2, 3, 5, 6  
**Cost:** $575  
**Entering Grades:** 2–6  
**Badge:** Camper  

Sample all that Camp Hoover has to offer! Try the Ropes Course, archery, a pond study, swimming, boating, hiking Hoover’s hills, cooking out, and arts and crafts. Learn about the world around you and how to take care of the environment. Whether you’re a newcomer to Hoover or an experienced camper, Grand Tour is perfect for you!

Resident Camp Specialty Programs are designed for girls entering Grades: 3-12. Activities are grouped according to program, age and interest level. Part of your day will be spent with your unit swimming, boating, participating in arts and crafts, hiking and more! The remainder of your day will be spent on your specialty program choice.

**Silly Science**

**Sessions:** 2, 5  
**Cost:** $575  
**Badge:** Home Scientist, Math in Nature 1: Shapes in Nature

Science can be super fun in the outdoors! Come experiment as you make your own silly putty, launch rockets, build a spider web with symmetry, explore tessellations in nature and explode soda! This is sure to be a fun-filled week exploring science!

**Wet and Wild**

**Sessions:** 2, 4  
**Cost:** $575

Enjoy a world of water fun! Water balloon volleyball, a splash contest, water aerobics and more! Spend each day swimming, boating, funyaking, exploring the lake, and learning about water safety. Discover the mysteries of Swartswood Lake - what wildlife is present and how to help maintain a healthy lake.

**Hoover Who Dunnit?**

**Sessions:** 2, 3  
**Cost:** $575  
**Badge:** Detective

Intrigue and mystery - unearth the mystery at camp? Lead the investigation by searching for clues, unraveling the codes, interviewing suspects, and more! Learn Morse code, finger printing and visit with a law enforcement personnel!

**Excursions**

**Sessions:** 3, 5  
**Cost:** $625  
**Badge:** Hiker, Geo Camper

Take day trips outside of Camp Hoover exploring waterfalls, taking hikes, and discovering the beauty of Northern New Jersey. Visit Franklin Mineral Mines, Pequest Fish Hatchery, and our local state parks. Back at camp go on a geocaching scavenger hunt, and explore Camp Hoover.

**Survivor Girl**

**Sessions:** 2, 6  
**Cost:** $625  
**Badge:** Outdoor Adventurer, Eco Camper

Learn how to survive in the outdoors—orienteering, knife safety, emergency signals, and hiking. Learn how to survive on edible plants and a sleep out in a tent you pitched yourself.

**Forest Friends**

**Sessions:** 1, 3  
**Cost:** $575  
**Badge:** Math in Nature 1: Shapes in Nature

Explore nature with a math twist at Camp Hoover. Learn to identify the common flowers, trees, birds, and insects in Northern New Jersey. Use your new knowledge to identify symmetry and fractals in nature too. Take part in an international biodiversity survey, create nature-based art projects, go mothing, check out bugs, go on a biology scavenger hunt, learn about animal tracks.
Here's your chance to live like a true pioneer. Learn to make butter, bake bread, cookout, dip candles, make natural dyes, prepare homemade apple cider, work on pioneer crafts, participate in archery and enjoy a day trip to the Sussex County Farm and Horse Show.

Practice your hiking and canoeing skills while enjoying Hoover's general program including the challenge course and archery. Plan and participate in a one-day hiking trip at the Delaware Water Gap and a one-day trip canoeing on the Delaware River.

Spend your days exploring various outdoor and campy desserts! From s'mores to banana boats to campfire cookies you will learn the basics of outdoor cooking and have fun creating and decorating in an outdoorsy theme. Perfect your fire building skills, practice leave no trace and decorate your own cake to share with others!

Use your engineering skills to build a bridge and see how much weight it can hold. Be creative as you craft your own nail art by hammering your own design into a wooden plank and finally build and decorate your own bird house.

Come to camp to relax and get away from it all. Start your day with yoga, learn about aromatherapy, make your own bath and beauty products like sugar scrubs, cleansing masks and fizzing bath bombs. You'll also get to participate in group walks/jogs or spend extra time journaling, reading, hula hooping or lounging by the lake.

Sleep through breakfast and wake up late. Fill the nights with: stargazing, s'mores over a campfire, twilight swim or boat, arts and crafts by moonlight, archery, games or a midnight snack. Spend your afternoons swimming, boating, playing games on the playfield, relaxing with friends and more.

Spend two days and one night either canoeing on the Delaware River or hiking and backpacking on the Appalachian Trail. While at camp help to plan the trip, practice your camping skills, strengthen your hiking or canoeing proficiency and learn about leave no trace camping as you prepare for your adventure.

Spend your days exploring various forms of outdoor cooking from Dutch ovens to pie irons to reflector ovens. Learn how to cook over a fire and prepare fun appetizers or a full meal to share with another unit!
Entering Grades 7–12

Adventurer

Sessions  5, 6
Cost  $1,025
Badge  S Adventure Camper

Push yourself to the limit! Try rock climbing, white water rafting on the Lehigh River, challenge the high ropes course and more! Each day will be a new challenge for you and your friends.

Create IT!

Session  2, 5
Cost  $625

Imagination is the thing! Your days will be spent creating using various mediums. Start the week by making and playing with clay, craft a simple pot and then make it special using paint and glaze! Paint from the waterfront dock, photograph from the top of Hoover’s Hills and create some “art”chemy!

Hoover Escapades

Session  4
Cost  $950

Set off on a trip to explore, see the sights and take in some of the local attractions of Northern New Jersey. Enjoy trips to Tomahawk Lake Waterpark, Tree Tops Adventure Course at Camelback, tubing on the Delaware River, and much more!

Middies

Sessions  1 and 2 (July 10–23)
Cost  $1,600
Badge  S Paddling

Canoeing down the Delaware River can be a thrill... After a few days of canoeing and camping training at Camp Hoover (including an overnight by the lake), set out for a canoe adventure on the Delaware River. Experience magnificent scenery, physical challenge, and the rewards of teamwork. Girls participating in this trip should have previous experience canoeing. Note: Two week program, no additional stayover fee.

Outdoor Survival

Session  3
Cost  $700
Badge  C Primitive Camper S Adventure Camper

Live primitively while learning the basics of camping including fire building and outdoor cooking methods, survival techniques, water purification and more. Spend one day rock climbing at Rick’s Rocks.

Pack and Paddle

Session  3 and 4 (July 24–Aug. 6)
Cost  $1600
Badge  S Trailblazing

Two-week challenge! Spend your first week, canoeing, camping, preparing for your trip and taking day-long hikes in and around Camp Hoover. In the second week, spend two days hiking the Appalachian Trail and then two days canoeing down the Delaware River. Note: Two week program, no additional stayover fee.

Set Sail

Session  1, 2, 4, 5
Cost  $575

Tack away and try your hands at gliding across Swartswood Lake in a Sunfish sailboat. Spend several hours each day receiving instruction from our trained staff and testing your skills on the water! Note: All campers participating in boating activities prepare by learning lifejacket and water safety, which includes a deep-water test.

Super Summer Baskets

Session  2
Cost  $575

Weaving baskets, whether you are a beginner or returning weaver, is a perfect way to express yourself. Bright color reeds, cool textures, fabrics, naturals, and great designs will enhance the traditional basket styles you’ll make: market basket, ribbed melon basket, bird’s nest, & treasure basket are just a few you might make. The sky’s the limit!

What’s SUP?

Sessions  3, 6
Cost  $625

Stand-up paddling boarding that’s what’s up! Spend the week practicing your paddling skills, on team-building activities, having a relay race, play tag and learn skills - all while riding a SUP. There will be plenty of time for your other favorite camp activities as well.

Counselor in Training (CIT) I

Sessions  3 and 4 (July 24–Aug. 6)
Cost  $900
Award  Counselor in Training Award I

Experience camp while developing your leadership and counseling skills! Discover your own personal leadership style as you work to identify and build on the strengths that you already possess. The CIT I theme is SISTERHOOD, so be prepared to build connections, make memories, learn and laugh with your sister campers, as well as be a role model. Lead the way for younger campers and work on a service project to help improve the Hoover site. Note: Stayover fee is additional.

Counselor in Training (CIT) II

Sessions  5 and 6 (August 7–20)
Cost  $900
Award  Counselor in Training Award II

Take your leadership and counselor skills to the next level! All girls in this program must have earned the CIT I Award. Spend the first week of your stay at Camp Hoover exploring your strengths and passions, discovering your personal values and developing activities for younger girls! Then spend a week focused on increasing your skills in a specific camp program by working with the girls in it! Note: Stayover fee is additional.
A Day in the Life at Resident Camp

Camp Hoover Trading Post

Hoover’s trading post is full of camp-specific and fun patches, memorabilia, and gear ranging from 75¢ to $50. Campers visit the Trading Post once during the week to shop for souvenirs for themselves and their family. Help your camper flex their budgeting muscles by loading their account with some money to spend at the Trading Post during the registration process. These funds are also used to cover unit and staff photos, and purchases at the Tack Shop for horseback riders. Unspent funds greater than $2 will be refunded at the end of the summer. The Trading Post is also open during check-in and check-out periods for families and campers to visit.

Stayovers

Campers registering for back-to-back sessions have the opportunity to stay over at camp from Saturday to Sunday for an additional fee of $125. During the Stayover, all campers are housed together and may spend time at the waterfront, work on arts & crafts, have a little extra rest time, and round the evening out with pizza and a movie. Parents and family members can visit during the Stayover and take their camper off-site if they like.

Parent Guide

Need to know more about what to expect at resident camp? You’ll find our Parent Guide on our website by May 1; it’s full of detailed information regarding goals, outcomes, camp life, policies, procedures—everything you and your camper need to know before, during, and after their stay at camp!
Registration FAQs

Girl Scout Membership Info

- All campers must be Girl Scouts, either with GSHNJ or another Girl Scout council.
  - Have a current 2022 GSHNJ membership? Continue on to "Ready to Register for Camp?,” below.
  - Have a 2022 membership with another council? Email summercamp@gshnj.org indicating “Out of Council Camp Registration” in the subject line. Include the camp, session, council, troop and camper’s full name in the body of the email.
  - Had a GSHNJ Membership in 2021, but haven’t renewed for 2022? Go to www.gshnj.org and click on myGS. Re-register your camper using your email address as a username.
  - Never registered for a Girl Scout membership, skipped a year, or need assistance? Call Member Support Team at 908-947-1708 to get started.
- If campers do not complete their Girl Scout membership registration by June 10, 2022, their camp order will be canceled and the $75 per session, non-refundable, non-transferable, camp registration fee will be held.

Ready to Register for Camp?

- Go to www.gshnj.org, click on the “Camp” tab and then click on “Summer Camp.”
- Click on the green “Register For Camp Now” button. Then click “Continue to Registration” to enter our camp registration portal, CAMPWISE. Please note that you must follow this path to access CAMPWISE—it is a unique link specific to our council and our camps.
  - Returning campers, login to your existing CAMPWISE account.
  - New campers must create an account for your family. An adult must create the account for themselves and then add their camper(s). Please do not make an account in your camper’s name.
  - From here, you will be able to register for all GSHNJ camps and for one or more campers in your family. Once you have completed your camper’s enrollment/registration, an Account Update will be emailed to you. Prior to the camp season, you will receive emails from summercamp@gshnj.org reminding you of action items.
- Select the camp(s) and program(s) your camper(s) is interested in.
- Pay your $75 per session, non-refundable, non-transferable, camp registration fee to secure your spot.
- Select add-on options like before/after care.

Need help? Contact summercamp@gshnj.org or call 908-947-1708.
- GSHNJ may cancel any program if enrollment does not meet required minimums. If a program is canceled due to low enrollment, alternate programs will be offered or a full refund issued, if necessary. See below for refund details.

How to Make a Payment

- After you have chosen your programs for your camper, click on the dashboard.
- Under Financial, click “make a payment.” It may require you to create a billing contact—this can be the account holder or anyone responsible for paying for camp.
- Here you can also add Trading Post money for all in-person camps.
- Your camper is not registered for her program until her $75 per session, non-refundable, non-transferable, camp registration fee is paid and her status is marked as “registered.” Without this payment, your camper’s status will be marked “enrolled” which means her spot is not secured.
If you are applying for Financial Assistance, you still need to register your camper and pay the $75 per session, non-refundable, non-transferable, camp registration fee.

To pay pending camp tuition, return to CAMPWISE at any time, but no later than June 10, 2022. Click on the “Access Your CAMPWISE Account” button. You can return more than once to make payments.

All accounts must be paid in full by June 10, 2022.

Any order not paid by June 10, 2022 will be canceled and the $75 per session, non-refundable, non-transferable, camp registration fee will be held.

All registrations submitted after June 11, 2022 must be paid in full at the time of registration.

After June 10, 2022, all enrolled/not confirmed campers will be removed.

**What's Next?**

- You will receive a confirmation email that states your camper is registered. If you do not see the word “registered” under “Status,” log back in and make sure the registration fee was paid.
- On your camp dashboard, you will be able to fill out the needed Health History information and additional camp program forms.
- We no longer require a copy of the immunization or insurance cards. Please be sure this information is accurate in the online Health History.
- We no longer require a doctor’s signature on the Health History.
- Your dashboard contains a wealth of information including the Parent Guide (after May 1st), directions to the camps, packing lists, bus information, and the ability to upload medication information.
- The Parent Guide and additional information for each camp is posted in CAMPWISE and on www.gshnj.org/summercamp.

**Can I Change a Program or Session?**

- A $30 transfer fee will be charged to change a program or session.
- Changes must be sent by email to summercamp@gshnj.org. Please indicate the camp, program/session, and camper’s full name in the subject line.

**Is There a Waiting List?**

- Yes—if all the spots are full, the registration system will allow you to join a waiting list.
- If/when a spot becomes available, you will be contacted by our Member Support Team to see if you are still interested. If so, full payment will be due at the time of registration.

**What if I Want a Refund?**

- Refund requests received prior to June 10, 2022 will be honored less the $75 per session, non-refundable, non-transferable, camp registration fee.
- Send refund requests to summercamp@gshnj.org. Indicate the camp, program/session and camper’s full name in the subject line.
- No refunds will be issued after June 10, 2022 except for requests due to a death in the immediate family or medical necessity (written note from physician must accompany request). These refunds will be processed less the $75 per session, non-refundable, non-transferable, camp registration fee. Refunds requested after the start of a camp session will be pro-rated.
- There are no refunds or credits for no-shows, partial sessions, adjustment difficulties, failure to adhere to COVID-19 protocols, early departure, late arrival, or other scheduling issues.
Discounts

Discounts are available for in-person camp. For discount requests, visit www.gshnj.org/summercamp, click “Summer Camp Forms” then click the “2022 GSHNJ Summer Camp Discount Request” form.

- **Sister Discount:** Sending sisters to camp? After signing up your first camper, each additional camper attending from your household receives a $25 discount per session.
- **Multi-Session Discount:** Coming to camp for more than one week? $25 discount for multi-program campers. Discount applies to all programs after the first one.

Financial Assistance

Any registered GSHNJ Girl Scout may apply for financial assistance. Girls must be registered GSHNJ members by December 30, 2021. If your girl is a member of another Girl Scout council, contact your local council for financial assistance options.

- The GSHNJ Camp Financial Assistance (CFA) form can be downloaded at www.gshnj.org/summercamp.
- Financial assistance may cover up to one week of the base camp fee per camp; each family’s eligibility and the availability of funds determine the amount granted.
- Online camp registration must be completed with a $75 per session, non-refundable, non-transferable, camp registration fee prior to mailing the CFA form.
- Deadline for submitting the CFA form is May 16, 2022. No applications will be accepted after this date. Final decisions for CFA will be made by May 27, 2022; you will be notified by email.
As you get ready for summer camp, we invite you to visit our sites to meet staff, take a tour, learn more about our camping opportunities, and have all your questions answered. Save the date for tours, open houses, and service days at all three of our camp properties.

<table>
<thead>
<tr>
<th></th>
<th>Camp DeWitt</th>
<th>The OVAL</th>
<th>Camp Hoover</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Tours</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>January 22,</td>
<td></td>
<td></td>
<td>January 22,</td>
</tr>
<tr>
<td>10 a.m.</td>
<td>2 p.m.</td>
<td></td>
<td>10 a.m.</td>
</tr>
<tr>
<td>February 19,</td>
<td></td>
<td></td>
<td>February 19,</td>
</tr>
<tr>
<td>10 a.m.</td>
<td>2 p.m.</td>
<td></td>
<td>10 a.m.</td>
</tr>
<tr>
<td>March 26,</td>
<td></td>
<td></td>
<td>March 26,</td>
</tr>
<tr>
<td>10 a.m.</td>
<td>2 p.m.</td>
<td></td>
<td>10 a.m.</td>
</tr>
<tr>
<td>May 6,</td>
<td></td>
<td></td>
<td>May 6,</td>
</tr>
<tr>
<td>10 a.m.</td>
<td>2 p.m.</td>
<td></td>
<td>10 a.m.</td>
</tr>
<tr>
<td><strong>Open Houses</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>March 5, 1–4 p.m.</td>
<td></td>
<td>April 23, 1–4 p.m.</td>
<td>April 23, 1–4 p.m.</td>
</tr>
<tr>
<td>April 24, 1–4 p.m.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Make a Difference Days</strong></td>
<td>(to be announced)</td>
<td></td>
<td>May 7</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Make a Difference Days are opportunities for individuals, troops, friends, and families to help revitalize camp after winter in preparation for summer camp. Projects include cleaning sites, making small repairs, painting, trail cleaning, and more! These projects are essential to maintaining our camp properties and hours may be applied to Hearts of Service. Wrap up the day with lunch and campfire with s’mores for all volunteers! Register for tours, open houses, and Make a Difference Days by visiting the GSHNJ Event Calendar.
“Her experience over two weeks at day camp not only gave her the knowledge... but also the confidence to get up in front of [a] group.”